

Create your own Harry Potter story using the story spine.

Roll the dice and remove or improve the line that comes up on the dice. You must always have a complete story.

The game ends after rejection number 12, just like J.K Rowling.

Once upon a time	
Every day	
1. But one day	
2. Because of that	
3. Because of that	
4. Because of that	
5. Until finally	
6. Ever since then	